

Scale.mui

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Scale.mui

Super class

[Area.mui](#)

Background

A Scale object generates a percentage scale running from 0% to 100%. A good place for such an object is e.g. below a fuel gauge.

Depending on how much space is available, the scale will be more or less detailed.

Due to MUI's automatic layout system, you don't need to worry about it's size. When placed in a vertical group just below the object you want to scale, everything is fine.

Attributes

Attribute	Version	ISG	Type
MUIA_Scale_Horiz	V4	ISG	BOOL

MUIA_Scale_Horiz

NAME

[MUIA_Scale_Horiz](#) — V4 [ISG], BOOL, 0x8042919a

FUNCTION

Indicate whether you want a horizontal or a vertical scale.

Defaults to horizontal.

BUGS

Currently, only the horizontal scale is implemented.

EXAMPLE

```
VGroup
  Child GaugeObject End
  Child Scaleobject End
End
```

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